



Mississippi Little League

Tournament Information

Food Options:

Whitecaps Canteen *cash only*

- Located at the Carleton Place diamonds, open all day
 - Coffee, Water, Pop, Gatorade
 - Muffins
 - Hot dogs, Hamburgers, Popcorn, Slushies, Chips, Candy, snacks
 - Freezies and more
- Carleton Place also offers many drive through, take out, food truck and sit down restaurant options. There are 3 Tim Horton's, a Starbucks, McDonalds, Wendy's, Harveys, A&W, etc. within 5 minutes of the ball fields.

Team Requirements:

- One representative from each team must check the team in at the registration table located near the canteen before their first game. If your team is starting at CPHS or Beckwith, we will have a league representative present to sign your team in.
- Game balls will be provided for each game. Teams should have a few lightly used balls available to use if a game ball gets lost or damaged.
- All scores must be submitted by email to tournaments.mississippill@gmail.com. Please submit your score sheets and pitch counts to the canteen after each game.
- Schedule is available on our website and through SportsHeadz app. <https://mississippilittleleague.ca/Tournaments/1204/Schedule/> Schedule may be subject to change slightly so please check the schedule for up to date information.

- All teams must familiarize themselves with Little League Rules, as well as MLL Tournament rules. Please review [Pitch count rules](#), **Game Coordinator**, Bat and Glove requirements etc.

Player of the Game Award:

- MLL values fun, learning and fairness.
- MLL will be providing player of the game prizes as well. Each game, your coaching team will be asked to choose a player from the opposing team to win player of the game and present them with a small prize that will be provided by MLL.

Scoring:

- **Home team** will be **determined by coin toss** at the start of each game.
- All teams should keep score for their own team and the opponent. Score sheets will be provided by MLL at check-in.
- Win = 2 points; Tie = 1 point; Loss = 0 points
- First tie breaker will be total runs differential, second tie breaker will be runs for, third tie breaker will be runs against.
- Offensive team should update the umpire when the 5th run is approaching third base.
- Please enter your scores immediately after each game.
- We may have one team that will be playing 4 games due to the odd number of Teams. Their final score, runs for, and runs against will be averaged over 3 games.

Raffle:

- There will be raffle prize(s) available at the tournament. Raffle tickets can be purchased at the canteen. We will announce winners on our Facebook page on Saturday afternoon. Raffle Tickets are Cash Only.

FIELD LOCATIONS:

- CPHS- Carleton Place High School 215 Lake Ave W
- Brickdust, 180 and Civitan are all located at the CP Arena- 75 Neelin Ave
 - Brickdust is the field at the corner of Princess and Sussex, furthest from arena.
 - 180 is the middle field closest to the forest
 - Civitan is the field closest to the Arena
- Beckwith Small field- 1319 9th Line, Beckwith ON
- Lions Field - located beside Curling Club 120 Patterson Crescent



FINALS:

- Winning a game will give you 2 points, a tie is 1 point and a loss is 0 points. First tie breaker will be runs differential (Runs for minus Runs against), second tie breaker will be runs for, third tie breaker will be runs against.
- The top two teams will play the A Finals, the third and fourth teams will play in the B finals.